

THREE CLOSE READS FOR GRAPHIC BIOS - TOOL

Name:

Date:

READ 1: OBSERVE

IN THIS FIRST READ, YOU DON'T NEED TO WRITE ANYTHING DOWN. SIMPLY OBSERVE. IF YOU WANT TO TAKE NOTES, USE A PIECE OF SCRAP PAPER.

FIRST, SKIM ONLY THE PICTURES AND THEN JUST THE WORDS. WHAT'S THE FIRST THING YOU NOTICE?

WHAT SHAPES AND COLORS ARE MOST NOTICEABLE IN AND AROUND THE PANELS?

WHAT'S IN THE GUTTERS?

WHAT DIFFERENT TYPES OF TEXTS AND FONTS ARE PRESENT?

WHAT'S ONE QUESTION YOU HAVE ABOUT WHAT YOU HAVE OBSERVED?

HOW DID YOU KNOW WHERE TO START AND WHICH DIRECTION TO READ?

READ 2: UNDERSTAND

IN ONE SENTENCE OR ONE PICTURE, WHAT IS THE MAIN IDEA OF THE COMIC?

DESCRIBE, DRAW, OR CUT-AND-PASTE TWO PIECES OF EVIDENCE THAT TELL YOU WHAT THE CREATOR'S MAIN IDEA IS.

REMEMBER, EVIDENCE CAN INCLUDE STUFF LIKE TEXT, IMAGES, DESIGN ELEMENTS, USE OF COLOR, ETC....

READ 3: CONNECT

WHAT DID YOU LEARN ABOUT THIS PERSON'S LIFE?

HOW DOES THIS PERSON'S LIFE CONNECT TO WHAT YOU'RE LEARNING?

THREE CLOSE READS FOR GRAPHIC BIOS - TOOL

Name:

Date:

TO BE CONTINUED...

USE THIS PAGE TO DRAW ONE MORE PANEL THAT EXTENDS OR CHALLENGES THE MAIN IDEA OF THIS COMIC. FOR EXAMPLE...

CAN YOU PICTURE YOURSELF IN CONVERSATION WITH THIS PERSON?

CAN YOU CONNECT THEIR LIFE TO SOMETHING ELSE YOU'VE LEARNED?

IS THERE ANYTHING THAT YOU THINK IS MISSING FROM THIS COMIC? DRAW IT HERE!

WHAT COMES NEXT?